

Attorney Docket No. AUS920030843US1
Application No. 10/730,957

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I. CLAIM AMENDMENTS

1. (currently amended) A method for automatically organizing a plurality of icons on a computer desktop comprising:

using a computer, performing the following series of steps:

displaying a graphical user interface having a define segments menu and a submit control;

responsive to a user selecting a segment location, a segment size, an icon group, a icon organization at the define segments menu, and activating the submit control,

creating a segment on the desktop;

defining the segment size in relation to the desktop;

classifying the plurality of icons into a the icon group;

placing the icon group into a the segment; and

organizing the icons within the segment in accordance with the icon organization;

wherein the only user actions required to automatically organize the plurality of icons on the computer desktop are for a user to make a plurality of user selections at the define segments menu and to activate the submit control.
2. (original) The method of claim 1 further comprising:

analyzing the icons to determine the icons' attributes; and

using the icons' attributes to classify the icons.
3. (original) The method of claim 2 wherein the icons' attributes are a type of application associated with each of the icons.
4. (original) The method of claim 1 wherein the organization of the icons is to shrink the icons down to the icons' smallest possible size.

Attorney Docket No. AUS920030843US1
Application No. 10/730,957

5. (original) The method of claim 1 wherein the organization of the icons is to change the size of the icons such that the icons fill the segment.
6. (original) The method of claim 1 wherein the organization of the icons is to place the icons in the segment at normal size, but if the icons do not fit into the segment at normal size, then to shrink the size of the icons until the icons fit into the segment.
7. (original) The method of claim 1 wherein the organization of the icons is to place the icons in the segment at normal size, but if the icons do not fit into the segment at normal size, then to add a scroll bar within the segment.
8. (original) The method of claim 1 wherein the segment is defined by steps comprising:
 - defining a segment location;
 - defining a segment size;
 - defining the icon group associated with the segment;
 - defining the icons organization within the segment; and
 - defining whether the segment covers the wallpaper on the desktop.
9. (original) The method of claim 1 wherein the segment does not cover the wallpaper on the desktop.
10. (original) The method of claim 1 wherein the segment is user defined.
11. (original) The method of claim 1 wherein the icon group is a group of webpages.
12. (original) The method of claim 1 wherein the icon group is a group of games.
13. (original) The method of claim 1 wherein the icon group is a group of development tools.
14. (currently amended) A method to automatically organize a plurality of icons on a computer desktop comprising:

Attorney Docket No. AUS920030843US1
Application No. 10/730,957

using a computer, performing the following series of steps:

displaying a graphical user interface having a define segments menu and an activation

button;

analyzing a plurality of icons to determine the icons' attributes;

classifying the icons into an icon group using the icons' attributes;

placing the icon group into a segment;

organizing the plurality of icons within the segment; and

wherein the segment does not cover the wallpaper on the desktop;

wherein the only user actions required to automatically organize the plurality of icons on the computer desktop are for a user to make a plurality of selections at the define segments menu and to activate the submit control.

15. (original) The method of claim 14 wherein the segment is defined by steps comprising:

defining a segment location;

defining a segment size;

defining the icon group associated with the segment;

defining the icons organization within the segment; and

defining whether the segment covers the wallpaper on the desktop.

16. (original) The method of claim 15 wherein the icons' attributes are a type of application associated with each of the icons.

17. (original) The method of claim 15 wherein the organization of the icons is to shrink the icons down to the icons' smallest possible size.

18. (original) The method of claim 15 wherein the organization of the icons is to change the size of the icons such that the icons fill the segment.

Attorney Docket No. AUS920030843US1
Application No. 10/730,957

19. (original) The method of claim 15 wherein the organization of the icons is to place the icons in the segment at normal size, but if the icons do not fit into the segment at normal size, then to shrink the size of the icons until the icons fit into the segment.
20. (original) The method of claim 15 wherein the organization of the icons is to place the icons in the segment at normal size, but if the icons do not fit into the segment at normal size, then to add a scroll bar within the segment.
21. (original) The method of claim 15 wherein the segment is user defined.
22. (original) The method of claim 15 wherein the icon group is a group of webpages.
23. (original) The method of claim 15 wherein the icon group is a group of games.
24. (original) The method of claim 15 wherein the icon group is a group of development tools.
25. (currently amended) A program product on a computer readable memory for causing a computer to automatically organize a plurality of icons on a computer desktop operable on a computer comprising:
- a computer usable computer readable storage medium;
 - a computer program stored in the computer readable storage medium;
 - the computer readable storage medium, so configured by the computer program,
- causes the computer wherein the computer usable medium comprises instructions for a computer to perform steps comprising:
- displaying a graphical user interface having a define segments menu and an activation;
 - responsive to a user selecting a segment location, a segment size, an icon group, a icon organization, and activating a submit button,

Attorney Docket No. AUS920030843US1
Application No. 10/730,957

creating a segment on the desktop;
defining the segment size in relation to the desktop;
instructions for classifying a plurality of icons into an the icon group;
instructions for placing the icon group into a the segment; and
instructions for organizing the plurality of icons within the segment in
accordance with the icon organization;
wherein the only user actions required to automatically organize the plurality
of icons on the computer desktop are for a user to make a plurality of user selections
at the define segments menu and to activate the submit control.

26. (original) The program product of claim 25 further comprising:

instructions for analyzing the icons to determine the icons' attributes; and
instructions for using the icons' attributes to classify the icons.

27. (original) The program product of claim 26 wherein the icons' attributes are a type of
application associated with each of the icons.

28. (original) The program product of claim 25 wherein the organization of the icons is to shrink
the icons down to the icons' smallest possible size.

29. (original) The program product of claim 25 wherein the organization of the icons is to change
the size of the icons such that the icons fill the segment.

30. (original) The program product of claim 25 wherein the organization of the icons is to place
the icons in the segment at normal size, but if the icons do not fit into the segment at normal
size, then to shrink the size of the icons until the icons fit into the segment.

Attorney Docket No. AUS920030843US1
Application No. 10/730,957

31. (original) The program product of claim 25 wherein the organization of the icons is to place the icons in the segment at normal size, but if the icons do not fit into the segment at normal size, then to add a scroll bar within the segment.

32. (original) The program product of claim 25 wherein the segment is defined by steps comprising:

instructions for defining a segment location;

instructions for defining a segment size;

instructions for defining the icon group associated with the segment;

instructions for defining the icons organization within the segment; and

instructions for defining whether the segment covers the wallpaper on the desktop.

33. (original) The program product of claim 25 wherein the segment does not cover the wallpaper on the desktop.

34. (original) The program product of claim 25 wherein the segment is user defined.

35. (original) The program product of claim 25 wherein the icon group is a group of webpages.

36. (original) The program product of claim 25 wherein the icon group is a group of games.

37. (original) The program product of claim 25 wherein the icon group is a group of development tools.

38. (currently amended) A computer readable memory for causing a computer to organize a plurality of icons on a computer desktop ~~program product operable on a computer~~ comprising:

a computer-readable computer readable storage medium;

a computer program stored in the computer readable storage medium;

Attorney Docket No. AUS920030843US1
Application No. 10/730,957

the computer readable storage medium, so configured by the computer program,
causes the computer to perform the following steps:

~~wherein the computer usable medium comprises instructions for a computer to~~
~~perform steps comprising:~~

displaying a graphical user interface having a define segments menu and a
submit button;

~~instructions for analyzing a plurality of icons to determine the icons'~~
~~attributes;~~

~~instructions for classifying the icons into an icon group using the icons'~~
~~attributes;~~

~~instructions for placing the icon group into a segment;~~

~~instructions for organizing the plurality of icons within the segment; and~~

~~wherein the segment does not cover the wallpaper on the desktop;~~

wherein the only user actions required to automatically organize the plurality
of icons on the computer desktop are for a user to make a plurality of user selections
at the define segments menu and to activate the submit control.

39. (currently amended) The program product of claim 38 wherein the segment is defined by
steps comprising:

~~instructions for defining a segment location;~~

~~instructions for defining a segment size;~~

~~instructions for defining the icon group associated with the segment;~~

~~instructions for defining the icons organization within the segment; and~~

~~instructions for defining whether the segment covers the wallpaper on the desktop.~~

Attorney Docket No. AUS920030843US1
Application No. 10/730,957

40. (original) The program product of claim 38 wherein the icons' attributes are a type of application associated with each of the icons.
41. (original) The program product of claim 38 wherein the organization of the icons is to shrink the icons down to the icons' smallest possible size.
42. (original) The program product of claim 38 wherein the organization of the icons is to change the size of the icons such that the icons fill the segment.
43. (original) The program product of claim 38 wherein the organization of the icons is to place the icons in the segment at normal size, but if the icons do not fit into the segment at normal size, then to shrink the size of the icons until the icons fit into the segment.
44. (original) The program product of claim 38 wherein the organization of the icons is to place the icons in the segment at normal size, but if the icons do not fit into the segment at normal size, then to add a scroll bar within the segment.
45. (original) The program product of claim 38 wherein the segment is user defined.
46. (original) The program product of claim 38 wherein the icon group is a group of webpages.
47. (original) The program product of claim 38 wherein the icon group is a group of games.
48. (original) The program product of claim 38 wherein the icon group is a group of development tools.